Medical Innovation







New for 2023 - 2024

Judge questions have been removed for consistency between all events. Digital uploads are no longer required for the event and round 1 is no longer judged digitally. A video summary is no longer required. These guidelines are written for ILC. States may modify events or have different event processes and deadlines. Be sure to check with your Local/State Advisor (or state website) to determine how the event is implemented for the regional/area or state conference. Editorial updates have been made.

Event Summary

Medical Innovation provides HOSA members with the opportunity to gain knowledge and skills required to impact the future of health and or the delivery of healthcare through the development of a new medical innovation. This competitive event consists of 2 rounds and each team consists of 2-4 people. In Round One, judges will evaluate the created medical innovation and the top scoring teams will advance to Round Two for the oral presentation. This event aims to inspire members to be proactive future health professionals by sharing their medical innovation, understanding, and outcomes with others.

Disclaimer

If a competitor is interested in obtaining a patent for their original work, it is the responsibility of the competitor. More information on patents may be found at <u>US Patent Office</u> or <u>European Patent Office</u>. HOSA does not provide patent protection for this event.

Dress Code

Competitors must be in official HOSA uniform or in proper business attire. Bonus points will be awarded for proper dress. All team members must be properly dressed to receive bonus points.

Competitor Must Provide

- Photo ID
- □ Innovation and all associated materials/exhibit items
- □ Index cards or electronic notecards for presentation (optional)
- □ Two #2 lead pencils (not mechanical) with erasers for both rounds

General Rules

- 1. Competitors in this event must be active members of HOSA in good standing.
- 2. Eligible Divisions: Secondary or Postsecondary/Collegiate division members are eligible to compete in this event.
- 3. Competitors must be familiar with and adhere to the "<u>General Rules and Regulations of the HOSA</u> <u>Competitive Events Program (GRR)</u>."

- A. Per the <u>GRRs</u> and <u>Appendix H</u>, HOSA members may request accommodation in any competitive event. To learn the definition of an accommodation, please read <u>Appendix H</u>. To request accommodation for the International Leadership Conference, <u>submit the request form here</u> by May 15 at midnight EST.
- B. To request accommodation for any regional/area or state level conferences, submit the request form <u>here</u> by your state published deadline. Accommodations must first be done at state in order to be considered for ILC.
- 4. The original medical innovation must be presented by a team of two to four (2-4) HOSA members.

Official References

- 5. Websites that may provide useful information are:
 - A. Johnson and Johnson
 - B. <u>Cleveland Clinic</u>
 - C. <u>Deloitte</u>

ROUND ONE:

The Medical Innovation Research, and Exhibit

- 6. The team will create an original medical innovation of their own idea and design. The innovation should be something that could lead to an advancement in medicine or the delivery of healthcare. Teams will build a prototype of their innovation, provide supporting evidence for why this innovation is needed, and then record a video summarizing their innovation.
- 7. Topics could include, but are not limited to:
 - A. Medical or healthcare innovation
 - B. Emerging technologies in health
 - C. Advances in medicine
- Innovations in this event *must* be original ideas. It is the competitor's responsibility to perform due diligence to determine whether or not their idea/innovation already exists in publication or patent. Begin with an internet search. For more information, visit <u>STOPfakes.gov</u> or the European Patent Office.
- 9. Exhibit information should include, but is not limited to, the following items:
 - A. What the innovation is and what it does/how it is used.
 - B. Innovation impact on the future of healthcare delivery.
 - C. How innovation may increase the quality of life.
 - D. How innovation may reduce healthcare costs.
- 10. Anyone viewing the exhibit should be able to have a general ideal of the medical innovation without having someone there to speak about it.
- 11. The work **must** be the original work of the competitors, including the artistic aspects of the exhibit. Allowable artwork may include:
 - A. Competitor produced illustrations, designs, and/or computer-generated graphics.
 - B. Clip art or other graphics used in compliance with copyright laws.
 - C. Photographs used in compliance with copyright laws.
 - D. Computer or machine generated lettering.
- 12. **Reference Page(s):** List the literature cited to give guidance to the exhibit. American Psychological Association (APA) is the preferred resource in Health Sciences. The reference page(s) must be included with the exhibit. Reference page(s) must also include: Event Name, Team Member Names, HOSA Division, HOSA Chapter #, School Name, Chartered Association, & Chosen Innovation. *Points will be awarded for compiling a clean, legible reference page(s), but the formatting of the reference page(s) is not judged.*

Project Display Setup at ILC

- 13. All competitors shall report to the site of the event at the time designated for competition. At ILC, competitor's <u>photo ID</u> must be presented prior to ALL competition rounds.
- 14. When instructed, the team will have **fifteen (15) minutes** to assemble their innovation and overall table exhibit. Only registered competitors will be allowed to setup the exhibits. The time for assembly is to set up what the team has previously created in preparation for the required Display Time.
- 15. There will be one or two teams per table. Once positioned on the table with three-dimensional exhibit items, the maximum dimensions are: WIDTH: 48 inches DEPTH: 24 inches
- 16. The exhibit will be measured by the Section Leader or Event Manager from a beginning point to the furthest point of the exhibit.
 - A. There is no maximum height limit, however exhibits must be stable enough to sit on the table without assistance or fear of falling.
 - B. Width will be measured from the widest point of anything on the exhibit to the opposite point.
 - C. Depth will be measured from the deepest point of anything on the exhibit to the opposite point.
 - D. Exhibit materials may not extend beyond the edge of the exhibit table.
 - E. Dimensions include models, electronics, mannequins and all other exhibit items.
 - F. Exhibit must be submitted in English for judging.
- 17. All teams will have the same size table. Exhibits must fit on this table without hanging off, as the next table may be in very close proximity. Teams may take things off the exhibit to show the judges and utilize the space around the exhibit, as long as they do not encroach on an equal distance from the next exhibit.
- 18. Teams should assemble materials so that the overall exhibit can stand-alone. Anyone viewing the innovation exhibit materials should be able to have a general idea of the medical innovation without having someone there to speak about it. This may include any pre-recorded materials on battery powered devices.
- 19. Competitors are responsible for the safety and proper functioning of all equipment they bring to this event. Teams *may not* use any flames, body fluids, living organisms, sharps, any equipment/materials that could expose anyone to risk of bodily harm or danger. Invasive procedures and skin puncturing of any kind are **prohibited.**
- 20. Electricity will not be provided. Teams MUST use battery power instead of electricity for their exhibits if power is required. Any noise (bells, alarms, etc....) used in exhibit/presentation must not interfere with neighboring exhibits/presentations.
- 21. No equipment/supplies (except tables) will be provided for this event. All equipment/supplies needed must be provided by the team. No Wi-Fi or internet service will be provided. It is the team's responsibility to ensure that all equipment is in working condition.

Required Project Display Time at ILC

- 22. All competitors at the International Leadership Conference are **required** to attend the <u>HOSA Project Display Time</u> for this event, as scheduled per the conference program. Team members will stand with their innovation and share event experiences with conference delegates. Failure to attend Project Display Time will result in a 15 point deduction from round 2, assessed in Tabulations.
- 23. Exhibits must be picked up by competitors as instructed. Any exhibits not picked up *within the given timeframe* will become the property of HOSA-Future Health Professionals and may be discarded.

ROUND TWO: The Presentation

- 24. The top teams from Round One in each division will advance to Round Two, for the oral presentation. The number of advancing teams will be determined by criteria met in Round One, attendance of the required display time, and space available for Round Two. Round Two finalists will be announced on-site at ILC per the conference agenda.
- 25. Teams must bring their exhibit to ILC competition, to reference during the round two presentation and to use during the required display time.
- 26. Qualifying teams will report back to their innovation at their individual team assigned appointment time to present a seven (7) minute prepared oral presentation to the judges.
 - A. Use of index card notes during the presentation are permitted. Electronic notecards (on a tablet, smart phone, laptop, etc...) are permitted, but will not be shown to judges.
 - B. During the seven (7) minute prepared presentation, time cards will be shown with one (1) minute remaining and time will be called at the end of the seven (7) minutes.
 - C. All team members must take an active role in the presentation.
- 27. Each team that advances to the presentation round will be judged on their ability to communicate information to the judges about their innovation. The presentation will:
 - A. explain and teach judges about the innovation;
 - B. demonstrate the medical innovation to the judges, including how it is used;
 - C. include the purpose behind the innovation, why it is needed and how it will add value and benefit the healthcare system;
 - D. explain anticipated costs of the innovation for the consumer and/or the healthcare system;
 - E. describe training requirements needed to use or implement the medical innovation and,
 - F. highlight how the innovation fits within the healthcare field and what practitioners / consumers are needed to implement it.

The goal will be to deliver an engaging presentation that teaches the judges about the innovation. Each team will be judged on their overall innovation and on their ability to communicate information to the judges about the need for their chosen innovation.

Final Scoring

- 28. Scores from Round One will be added to Round Two to determine the final results.
- 29. In the event of a tie, a tiebreaker will be determined by the areas on the rating sheet section(s) with the highest point value in descending order.

MEDICAL INNOVATION Judge's Round 1 Rating Sheet – The Innovation Exhibit

Section # _____ Team #

Judge's Signature _____ Division: SS PS/Collegiate

JUDGE A. Exhibit Good Fair Excellent Average Poor SCORE Overview 0 points 5 points 4 points 3 points 2 points Reference page(s) 1. Reference Page Reference contains Event name, page(s) not Competitor/Team included OR all Member Names, requirements are HOSA Division, HOSA N/A N/A N/A not met. Chapter #, School Name. Chartered Assoc, & Chosen Innovation A. Exhibit Poor JUDGE Excellent Good Average Fair SCORE Overview 10 points 8 points 6 points 4 points 0 points 2. Prototype Prototype shown in Prototype not uploaded photos shown in N/A N/A N/A uploaded photos OR no photos uploaded. JUDGE Α. **EXHIBIT** Excellent Good Average Fair Poor SCORE CONTENT 6 points 15 points 12 points 9 points 0 points 1. Description of the Exhibit provides an The content of the The information on The sequencing of Exhibit not ideas throughout the submitted OR Innovation and exceptional exhibit is mostly the exhibit is how it is used representation of what clear, ideas are somewhat vague exhibit is unclear. information on the innovation is, what sequenced in a and does not clearly The exhibit includes the exhibit is explain the it does, and how it is logical manner. little information or inclear and does used. Information is innovation and/or its data to support the The exhibit not provide supported by data that provides use. innovation. understanding of is accurate, current, information that the innovation and presented in a describes the and its use. logical manner. innovation and its use. 2. Innovation The quality of design of The innovation The design Information on the The design is Design the innovation is consists of mostly innovation is design seem to be simplistic and exceptional. The original design. moderately original missing key does not offer an unique design is The information showcasing some elements. More original approach comprehensive and appears to be wellunique features. information is Components of original. The design designed and Some of the design needed for the the design are pushes the boundaries comprehensive. lacked details that design innovation to missing and of originality and takes took away from the be effective. judges are left innovation to the next overall with more comprehension of level questions than the innovation answers. 3. Innovation Impact The relevance of this This medical This innovation The impact on the This design is /Relevance medical innovation is innovation exhibits healthcare industry already in suggests a minimal significant and timely. promising indicators impact on the future by improving quality existence or of life or reducing This product/process of having a positive of the healthcare does not add definitely has the mpact on the future industry, quality of healthcare costs is value to the potential to positively of healthcare but life or improvement questionable at best, global healthcare impact the future of may or may not in reducing market. healthcare delivery, significantly affect healthcare costs. increase the quality of quality of life or life or reduce reduction of care healthcare costs costs.

EXHIBIT CONTENT	Excellent 15 points	Good 12 points	Average 9 points	Fair 6 points	Poor 0 points	JUDGE SCORE
4. Content/ Information	Content is written clearly and concisely with a logical sequence of ideas and supporting information. The exhibit gives the audience a clear understanding of the innovation. Information is accurate and current.	ideas are sequenced in a logical manner. The exhibit provides the audience with a	The content is vague in conveying a point of view and does not create a strong sense of purpose. Some of the information does not support understanding of the innovation.	includes little information – only one or two details about the topic with little support for claims/ evidence.	Information on the exhibit is unclear and does not provide understanding of the innovation.	
C. EXHIBIT VISUALS	Excellent 10 points	Good 8 points	Average 6 points	Fair 4 points	Poor 0 points	JUDGE SCORE
1. Artistic Design	The artistic quality is exceptional. The artwork is vibrant, balanced, visually pleasing and pushes the boundaries of artistic expression. The design choices take the exhibit to the next level.	The artistic quality is good; the artwork stands out. The design elements seem to be well- thought out and comprehensive.	The exhibit incorporates balanced design choices, showcasing some artistic features. Some of the design lacks artistic details that took away from the overall visual of the exhibit.	Basic levels of artistic design are incorporated into the exhibit. Better design/color choices should be incorporated to assure the artwork on the exhibit is pleasing to the eye,	The design is simplistic and not visually appealing.	
2. Creativity and Originality	The exhibit incorporates creativity and innovation that make it unique. The exhibit has the "wow-factor" and stands out in the room above all others.	The exhibit is innovative and creative. It offers something unique but is missing the wow-factor.	The exhibit has moderate levels of creativity and originality.	Basic elements of creativity and innovation were captured in this exhibit. It blends in with the other competitors.	Little creativity or originality was captured in the exhibit of this health care exhibit. More effort needed.	
3. Appearance/ Organization	The exhibit is exceptionally neat, organized, and error-free. Information is clearly displayed and easy to understand and follow.	Exhibit is neat and organized. The content has a logical flow with only minimal errors.	The exhibit was basic and could use more organization and thought to be understood	The exhibit lacked organization and/or contained several spelling errors. The flow of information seemed to be out of order.	The exhibit is either too busy or lacks enough detail to support the content	
Total Points Round 1 (105):						

MEDICAL INNOVATION Judge's Round 2 Rating Sheet – The Presentation

Section # _____ Team # _____

Judge's Signature _____ Division: SS ____ PS/Collegiate ____

Medical Innovation – The Presentation – Round 2							
A.PRESENTATION CONTENT	Excellent 15 points	Good 12 points	Average 9 points	Fair 6 points	Poor 0 points	JUDGE SCORE	
1. Explain & Teach	The team shared exceptional depth of knowledge on the innovation content and effectively taught the judges about their innovation.	The team shared knowledge and understanding of the original innovation with the judges.	The team shared an average amount of knowledge on the original medical innovation.	The team demonstrated some command of the knowledge but failed to effectively teach the judges about the original innovation.	The team shared little to no knowledge of the medical innovation with the judges or repeated information.		
2. Demonstration of Prototype	The team did an outstanding job demonstrating the medical innovation prototype. The audience feels competent about how to use the prototype.	The team did a good job demonstrating the innovation prototype.	The presentation of the medical innovation prototype was mediocre.	but experienced challenges.	the medical innovation prototype was poor. The prototype did not function correctly.		
3. Why this Innovation? Value & Benefit	The team provided clear rationale for the purpose behind the innovation, why it is needed and how it will add value and benefit the healthcare system.		The team provided a short explanation for how the medical innovation will benefit the healthcare industry.		The team was unable to explain or demonstrate why this medical innovation will add value or benefit to the healthcare system.		
4.Overall Innovation	The exhibit and presentation are an excellent	The exhibit and presentation resonated with the audience and made a positive impact. The audience left feeling positive about the new innovation.	The overall effectiveness of the innovation demonstrates some potential to impact the future of healthcare.	The medical innovation needs additional focus in order to gain excitement	The presentation and exhibit need more polish and attention to detail in order to improve the delivery of healthcare. The overall innovation lacks effectiveness and attention to detail.		
A.PRESENTATION CONTENT	Excellent 5 points	Good 4 points	Average 3 points	Fair 2 points	Poor 0 points	JUDGE SCORE	
5. Cost	Detailed information about the cost of the innovation for the consumer and/or the healthcare system was shared.	N/A	Information was shared about the cost of the innovation but judges were left with unanswered questions.	N/A	No relevant information was shared about the cost of the innovation.		
6. Training Requirements	A detailed description of the training requirements to use or implement the medical innovation was shared.	A description of the training requirements was provided.	A short description of the training requirements was provided.	An incomplete description of the training requirements was provided.	There is no description of the training requirements for the medical innovation.		

A.PRESENTATION CONTENT	Excellent 5 points	Good 4 points	Average 3 points	Fair 2 points	Poor 0 points	JUDGE SCORE
7. Career Implications	Detailed information was shared about how the innovation fits within the healthcare field and what practitioners / consumers are needed to implement it. It is clear how and what healthcare careers are affected by this innovation.	Mostly relevant information was shared about the career implications of this innovation.	Some information was shared about the career implications of this innovation.	A fair amount of information was shared about the career implications of this innovation, but more detail is needed to be relevant.	No information was shared about the career implications of this innovation.	
B.PRESENTATION DELIVERY	Excellent 10 points	Good 8 points	Average 6 points	Fair 4 points	Poor 0 points	JUDGE SCORE
1. Voice Pitch, tempo, volume, quality	The team's voice was loud enough to hear. The competitors varied rate & volume to enhance the speech. Appropriate pausing was employed.	The team spoke loudly and clearly enough to be understood. The competitors varied rate OR volume to enhance the speech. Pauses were attempted.	The team could be heard most of the time. The competitors attempted to use some variety in vocal quality, but not always successfully.	The team's voice is low. Judges have difficulty hearing the presentation.	Judge had difficulty hearing and/or understanding much of the speech due to low volume. Little variety in rate or volume.	
2. Stage Presence Poise, posture, eye contact, and enthusiasm	Movements & gestures were purposeful and enhanced the delivery of the speech and did not distract. Body language reflects comfort interacting with audience. Facial expressions and body language consistently generated a strong interest and enthusiasm for the topic.	The team maintained adequate posture and non-distracting movement during the speech. Some gestures were used. Facial expressions and body language sometimes generated an interest and enthusiasm for the topic.	Stiff or unnatural use of nonverbal behaviors. Body language reflects some discomfort interacting with audience. Limited use of gestures to reinforce verbal message. Facial expressions and body language are used to try to generate enthusiasm but seem somewhat forced.	The team's posture, body language, and facial expressions indicated a lack of enthusiasm for the topic. Movements were distracting.	No attempt was made to use body movement or gestures to enhance the message. No interest or enthusiasm for the topic came through in presentation.	
3. Diction*, Pronunciation** and Grammar	Delivery emphasizes and enhances message. Clear enunciation and pronunciation. No vocal fillers (ex: "ahs," "uh/ums," or "you-knows"). Tone heightened interest and complemented the verbal message.	Delivery helps to enhance message. Clear enunciation and pronunciation. Minimal vocal fillers (ex: "ahs," "uh/ums," or "you- knows"). Tone complemented the verbal message	Delivery adequate. Enunciation and pronunciation suitable. Noticeable verbal fillers (ex: "ahs," "uh/ums," or "you-knows") present. Tone seemed inconsistent at times.	Delivery quality minimal. Regular verbal fillers (ex: "ahs," "uh/ums," or "you-knows") present. Delivery problems cause disruption to message.	Many distracting errors in pronunciation and/or articulation. Monotone or inappropriate variation of vocal characteristics. Inconsistent with verbal message.	
B.PRESENTATION DELIVERY	Excellent 5 points	Good 4 points	Average 3 points	Fair 2 points	Poor 0 points	JUDGE SCORE
4. Organization and Flow	The presentation was exceptionally organized, clear and coherent. It flowed seamlessly.	The presentation was well-organized, clear and included sufficient detail.	Information shared by presenters was somewhat organized and presented fairly well. The presentation included some details to help with the delivery.	Presentation was not delivered in a clear and concise manner.	The presentation was scattered and unclear; did not flow, and left judges with more questions than answers.	

B.PRESENTATION DELIVERY	5 points	Good 4 points	Average 3 points	Fair 2 points	Poor 0 points	JUDGE SCORE
5. Exhibit Incorporated into Presentation	The exhibit enhanced the messaging of the innovation and helped bring the presentation to life.	The exhibit helped tell the story of the innovation. It complemented the presentation effectively.	The team did an adequate job of using the exhibit to support the presentation.	The exhibit somewhat enhanced the presentation on the innovation yet seemed to miss key points of emphasis.	The exhibit seemed to be an "afterthought" to the presentation. There was a disconnect between what was featured on the exhibit and the presentation.	
B.PRESENTATION DELIVERY	Excellent 10 points	Good 8 points	Average 6 points	Fair 4 points	Poor 0 points	JUDGE SCORE
6.Team Participation	Excellent example of shared collaboration in the prosentation of the project. Each team member spoke and carried equal parts of the project presentation.	All but one person on the team was actively engaged in the project presentation.	The team worked together relatively well. Some of the team members had little participation.	The team did not work effectively together.	One team member dominated the project presentation.	
C. Exhibit Overview	Excellent 5 points	Good 4 points	Average 3 points	Fair 2 points	Poor 0 points	
1. Safety	Exhibit/ equipment is safe and poses no hazards.	N/A	N/A	N/A	Equipment presents safety/hazard concern.	
2. Innovation Setup	Exhibit materials do not extend beyond the edge of the table and safely stands on the table AND exhibit is no more than 48" wide x 24" deep.	N/A	N/A	N/A	Exhibit does not meet requirements.	
Total Points Presentation (135):						

*Definition of Diction – Choice of words especially with regard to correctness, clearness, and effectiveness. **Definition of Pronunciation – Act or manner of uttering officially