

INSTRUCTIONS FOR VPC TEAMS

1. Login Credentials

Each team will have one **email and password** (for the team as a whole) that they must use to access Body Interact. This information will be shared to all team members and should remain with you exclusively.

2. How to access Body Interact

For a stable and faster performance, we recommend downloading Body Interact to your computer. Either [download it for Windows](#) or [download it for macOS](#) through the App Store. Alternatively, you can also access it through the [Web Version](#).

3. Explore the trial case before the competition

A **trial case** will be available in each team's account until June 21 (login with the team's login credentials). Team members are able to use this case to get familiar with the simulation and its features. We suggest visiting the [Body Interact Help Center](#), which contains helpful tutorial videos and FAQs.

4. Preliminary round June 22 - June 23

For the Preliminary Round, the teams must get together (either in person or through a virtual room, such as Zoom). **Only 1 team member should log in to the Body Interact platform** and then share the screen with the rest of the team in case you are in a virtual room.

Teams shall only solve the case 1 time (further attempts will not be considered).

IMPORTANT NOTES

- When first entering the Body Interact platform, go to **Settings** and adjust the **Language** and **Units** you would like to use.
- The **trial case** and the **Preliminary Round case** are available in the **Training Center Menu**, inside the Body Interact platform!

