

CERT Skills

New for 2017-2018

Non-latex gloves must be provided by competitor.

- **Purpose** To provide HOSA members with an opportunity to develop and demonstrate knowledge and skills they will need to respond to their community's immediate needs in the aftermath of a disaster, when emergency services are not immediately available.
- **Description** This event will consist of two rounds of competition for a 2-person team. Round One is a written, multiple choice test. Written test will measure knowledge and understanding at the recall, application or analysis levels. Higher-order thinking skills will be incorporated as appropriate.

The test score from Round One will be used to qualify the team for Round Two. In Round Two the team will demonstrate selected skill(s) identified in a written scenario. The scenario will require the use of critical thinking skills. The performance will be timed and evaluated according to the event guidelines.

- **Dress Code** Competitors shall wear proper business attire or official HOSA uniform, or attire appropriate to the occupational area, during the orientation, written test and skill(s)– jeans and shorts are not acceptable. Bonus points will be awarded for proper dress.
- Rules1.Competitors in this event must be active members of HOSA and in good standing in
the division in which they are registered to compete (Secondary or
Postsecondary/Collegiate). Competitors should compete in skill events at the
highest level of training. An example would be students enrolled in an Emergency
Medical Technician course should compete in the Emergency Medical Technician
event and not in the CPR/First Aid event.
 - 2. Competitors must be familiar with and adhere to the <u>"General Rules and Regulations of</u> the HOSA Competitive Events Program (GRR)."
 - 3. The written test will consist of fifty (50) multiple choice items. The scores of the two team members will be averaged for one composite score and will be used as a part of the final score for the event.

Round One:	Written Test Plan	
	Disaster Preparedness	15%
	Fire Safety	8%
	Treating Life Threatening Conditions	20%
	Triage	10%
	Disaster Medical Operations	
	Light Search and Rescue Operations	10%

Disaster Psychology	4%
Terrorism	8%

- 4. All competitors shall report to the site of the event orientation at the time designated. The Round One test will immediately follow the orientation. **No proxies will be allowed for the orientation.**
- 5. <u>Test Instructions:</u> There will be a maximum of **60 minutes** to complete the test. There will be a verbal announcement when there are 15 minutes remaining for the test period.

NOTE: States/regions may use a different process for testing, to include but not limited to pre-conference testing, online testing, and testing at a computer. Check with your Area/Region/State for the process you will be using.

- 6. All official references are used in the development of the written test. The specific references selected for each skill are from the CERT Curriculum.
 - CERT Training Materials : <u>Community Emergency Response Team Training</u>
 <u>Participant Manual</u>

Content Note: Course content can be downloaded and printed for the CERT course. CERT competitors at the HOSA International Leadership Conference should have completed a classroom-based FEMA CERT basic training course. For information about CERT training in your state or starting a CERT chapter, go to ready.gov/citizencorp

7. The test score from Round One will be used to qualify the team for the Round Two. The skills approved for this event are:

Skill I: Treating Life-Threatening Conditions Skill II: Triage Skill III: Head-to-Toe Assessment Skill IV: Lifts and Carries Skill V: Splinting a Closed Fracture

- 8. The selected skill(s) for Round Two, in the form of a written scenario, will be presented to the competitors at the start of the skill to be performed. The scenario will be the same for each team and will include a challenging component that will require the competitors to apply critical thinking skills.
- 9. The scenario is a secret topic. Professional ethics demand that competitors DO NOT discuss or reveal the secret topic until after the event has concluded. Violation of the ethics rules will be severely penalized.
- 10. Competitors must complete all steps of the skill listed in the guidelines even if the steps must be simulated/verbalized. (If the equipment is available, the competitors would complete all steps of the skill as the scenario warrants. If the equipment is NOT available, the competitors would simulate/verbalize the steps.)
- 11. Timing will begin when the scenario is presented to the team. Competitors will be

stopped at the end of the time allowed. The maximum time for each skill <u>takes into</u> <u>consideration the time needed to read the scenario.</u> Note: Team members may verbalize/simulate the helmet and boots, and may don safety equipment prior to receiving the scenario.

- 12. Teams must earn a score of 70% or higher on the combined skill(s) of the event (excluding the test) in order to be recognized as an award winner at the ILC.
- 13. In case of a tie, the highest averaged test score will be used to determine the rank.

Competitors Must Provide: Event guidelines (orientation) □ Two #2 lead pencils with eraser □ Watch with second hand (optional) Disaster Kit with the following items: Barrier supplies for each competitor: • Box of exam gloves (non-latex) • Goggles or safety glasses o 2 dust masks □ Helmet (may be simulated/verbalized) □ Boots (may be simulated/verbalized) □ 4x4 dressings (2 per team member) □ Pressure bandages □ Scissors □ Flashlights Blankets (one per team member) □ Victim tags (14) (note cards) and pen or marker (may **NOT** be pre-printed) □ Plain paper (or note cards) for writing triage documentation and labeling treatment areas if needed □ Masking tape □ Clip board and spiral notebook (optional)

Required Personnel:

- 1. One Event Manager
- 2. One QA to provide quality assurance for the event by ensuring that the guidelines are followed and all event documents are complete.
- 3. One Section Leader per section
- 4. Two judges per section (one judge for Skill IV & V), CERT credentials preferred
- 5. Proctors for Testing Approximately one proctor for 20 competitors
- 6. Event assistants per section as needed
- 7. Victims as required by the scenario (per section)
- 8. Timekeepers (if necessary)

Facilities, Equipment and Materials (Per Section):

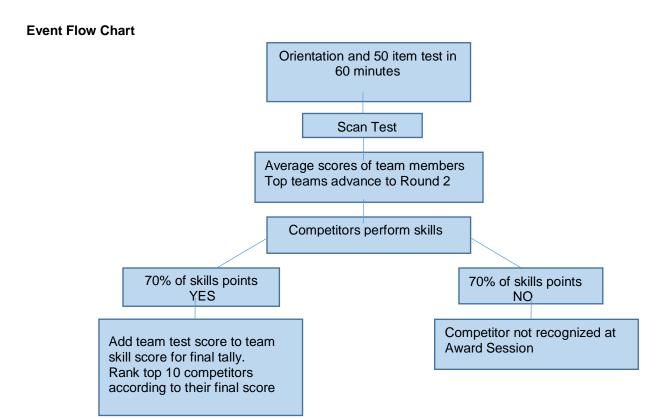
- Rooms or off-site locations for selected skills
- Holding rooms or areas for competitors (if off-site)
- □ Calculators, note pads, pencils for judges
- □ Stopwatch

CERT Skills Guidelines (Sept 2017)

Written	scenario
*****	000110110

- □ Patient and judge scripts as needed
- Rating sheets one per judge per team
 Evaluation Forms competitor, judge, and personnel
 #2 lead pencils with eraser to complete evaluations
- Props consistent with the emergency setting, which may include items that can be used by the competitors in responding to the emergency.

Round One:	Written Test (Reference: all resources)
Dound True Skiller	 One pre-numbered test copy per competitor Scantron/answer forms for each competitor.
Round Two Skills: Skill I	Treating Life Threatening Conditions
	 Two victims – one manikin and one role player Moulage for bleeding victim
Skill II	Triage
	 Four to eight victims, can be manikins and/or role players Letters for labeling each victim – A through H. Not all letters may be used. Letters are randomly assigned and are only used to identify victims to judges. Moulage and/or injury condition cards for each victim
Skill III	Head-to-Toe Assessment
	Two victims
Skill IV	Lifts and Carries
	 One victim who is small of stature – Skill IV-A Four victims – living or manikin – Skill IV-B Chairs, tables, and assorted furniture "Safe Area" sign No scenario required – this skill is designed to have teams demonstrate their ability to perform all five lifts on the rating sheet as directed by the judges Skill IV-A
Skill V	Splinting a Closed Fracture
	 One victim Assorted materials that could be used as splints, ties or padding "Safe Area" sign



Sample Round One Test Questions

- 1. The law that protects volunteers who provide care in a prudent and reasonable manner is the:
 - A. American Health Care Benefit Act.
 - B. First Aid Responsibility law.
 - C. Good Samaritan law.
 - D. US Disaster Recovery Act.
- 2. How many times should CERT members attempt to restore breathing of a victim before moving to the next victim?
 - A. Once
 - B. Twice
 - C. Three times
 - D. Multiple times
- 3. The patient with a nose bleed should be positioned:
 - A. on abdomen.
 - B. on back with head slightly elevated.
 - C sitting with head slightly backward.
 - D sitting with head slightly forward.

Team #: _____ Section #: _____

Judge's Signature:_____

Skill	I: Treating Life-Threatening Conditions: Opening the Airway (Rescuer 1) (5 minutes)	Poss	sible	Awarded
1.	Donned safety equipment (helmet, goggles, gloves, mask and boots).	1	0	
2.	Surveyed the scene by doing a thorough size-up.	2	0	
3.	Identified an unconscious victim (manikin).	1	0	
4.	At arm's distance, shake the victim by touching the shoulder and shouting "Can you hear me?"	2	0	
	* Judge states, "No response."			
5.	Placed the palm of one hand on the forehead.	1	0	
6.	Placed two fingers of the other hand under the chin and tilted the jaw upward while lifting the head back slightly.	2	0	
7.	Placed ear over victim's mouth, looking toward the feet, and placed a hand on the victim's abdomen.	2	0	
8.	Looked for chest rise.	1	0	
9.	Listened for air exchange.	1	0	
10.	Felt for abdominal movement.	1	0	
	* Judge states, "Attempt to open airway unsuccessful."			
11.	Repeats steps 4 – 9.	2	0	
	* Judges states, "Breathing has been restored" OR "Attempt to open airway unsuccessful."			
12.	 Correctly responded to breathing victim. a. Maintained the airway by asking a volunteer to hold the head in place OR placing a soft object under the victim's shoulders to elevate the shoulder's slightly. 	2	0	
	b. Treated for shock by elevating the feet 6-10" above the heart.	1	0	
	c. Covered the victim with a blanket or available covering.	1	0	
OR		'	0	
	Correctly responded to non-breathing victim by going to help partner and/ or Another victim.	4	0	
ΤΟΤΑ	L POINTS SKILL I (Rescuer 1)	2	20	
70% N	lastery for Skill I (Rescuer 1) = 14			

Team #: ______ Section #: _____

Judge's Signature:_____

	I: Treating Life-Threatening Conditions: Controlling Bleeding cuer 2) (5 minutes)	Pos	sible	Awarded
1.	Donned safety equipment (helmet, goggles, gloves, mask and boots).	1	0	
2.	Surveyed the scene by doing a thorough size-up.	2	0	
3.	Identified a victim with uncontrolled bleeding.	1	0	
4.	Identified self and reassured victim.	2	0	
5.	Placed direct pressure over the wound by putting a clean dressing over the wound and pressing firmly.	2	0	
6.	Maintained pressure on the dressing over the wound by wrapping with a pressure bandage.	2	0	
7.	Pressure bandage is wrapped firmly and tied with a bow.	2	0	
8.	Judge states, "Victim's limb is turning blue." Reties pressure bandage to loosen.	2	0	
9.	<i>Judge states, "Wound is still bleeding."</i> Elevates limb and applies pressure on pressure point while maintaining direct pressure on wound.	3	0	
10.	Maintains pressure for 30 seconds to 1 minute while calmly reassuring victim until: * Judge states, "Bleeding is controlled. Victim has begun rapid and shallow breathing."	2	0	
11.	Checks capillary refill. * Judges states, "Capillary refill is greater than 2 seconds."	2	0	
12.	Correctly treated for shock.a. Placed covering under the victim and placed victim on his/her back.b. Elevated the feet 6-10" above the heart.c. Covered the victim with a blanket or available covering.	1 1 1	0 0 0	
	L POINTS SKILL I (Rescuer 2) /astery for Skill I (Rescuer 2) = 16.8	2	24	

Team #: _____ Section #: _____

Judge's Signature:_____

Skill	II: Triage (6-8 minutes)	Possible	Awarded
1.	Donned safety equipment (helmet, goggles, gloves, mask and boots).	1 0	
2.	Surveyed the scene by doing a thorough size-up.	1 0	
3.	Quickly verbalized consideration of their safety, capability, and limitations, and decided if they should approach the situation and how.	3 0	
4.	One rescuer called out "Community Emergency Response Team. If you can walk, come to the sound of my voice."	2 0	
5.	If there are any ambulatory survivors, tagged them as "M" and asked them to wait in designated area.	2 0	
6.	Verbalized a systematic plan for evaluation, beginning with closest victim and working outward.	2 0	
7.	Evaluated each victim. (Judges will use the Triage Treatment chart to score the treatment of each victim.)	-	
8.	Treated "I" victims immediately.	2 0	
9.	Total points for treatment of Victim A.	max.	
10.	Total points for treatment of Victim B.	max.	
11.	Total points for treatment of Victim C.	max.	
12.	Total points for treatment of Victim D.	max.	
13.	Total points for treatment of Victim E.	max.	
14.	Total points for treatment of Victim F.	max.	
15.	Total points for treatment of Victim G.	max.	
16.	Total points for treatment of Victim H.	max.	
17.	Rescuer 1 changed gloves between each victim.	3 0	
18.	Rescuer 2 changed gloves between each victim.	3 0	
19.	Correctly documented location and status of each victim on paper	3 0	
ΤΟΤΑ	L POINTS SKILL II	*	

Time – Allow 6 minutes for 4 victims, 7 minutes for 6 victims, or 8 minutes for 8 victims.

* Insert points possible for the scenario as written.

Team #: _____ Section #: ____

Judge's Signature:___

Rescuer 1 2

- This chart is to be used for evaluating the Triage skill. Each section will include 4 8 victims. There will be at least one of each category of victim.
- Each judge will have a copy of the chart and will evaluate one of the team members using this chart.
- Scores from this treatment chart will be transferred to the triage rating sheet for the team. There is no scantron form for the Triage Treatment Chart.
- Judges write N/A in Points Allocated box if that step is not required in treating the victim.

/ictim .etter	Step	Skill			ints sible	Points Awarded
	1	a.	Checked airway/breathing, at arm's distance, shook the victim and shouted, or talked to victim.	1	0	
		b.	If not responsive, positioned airway, "look, listen and feel", checked breathing rate. If responsive, moved to step #2.	1	0	
		C.	If above 30 resp/min, treated for shock and tagged "I"	1	0	
		d.	If below 30 resp/min, moved to step #2.	1	0	
		e.	If victim not breathing after 2 attempts to open airway, tagged "DEAD."	1	0	
	2	a.	Took immediate action to control severe bleeding.	1	0	
		b.	Checked circulation using blanch test or radial pulse.	1	0	
		C.	Treated for shock if indicated and tagged "I."	1	0	
	3.	a.	Checked mental status by giving a single command such as "squeeze my hand." If follows command, tagged as "D."	1	0	
		b.	If unable to respond, treated for shock and tagged "I."	1	0	
			TOTAL POINTS FOR THIS VICTIM	7 N	/lax.	
	1	a.	Checked airway/breathing, at arm's distance, shook the victim and shouted, or talked to victim.	1	0	
		b.	If not responsive, positioned airway, "look, listen and feel", checked breathing rate. If responsive, moved to step #2.	1	0	
		C.	If above 30 resp/min, treated for shock and tagged "I"	1	0	
		d.	If below 30 resp/min, moved to step #2.	1	0	
		e.	If victim not breathing after 2 attempts to open airway, tagged "DEAD."	1	0	
	2	a.	Took immediate action to control severe bleeding.	1	0	
		b.	Checked circulation using blanch test or radial pulse.	1	0	
		C.	Treated for shock if indicated and tagged "I."	1	0	
	3.	a.	Checked mental status by giving a single command such as "squeeze my hand." If follows command, tagged as "D."	1	0	
		b.	If unable to respond, treated for shock and tagged "I."	1	0	
			TOTAL POINTS FOR THIS VICTIM	71	Max.	

Victim	Step	Skill	Po	ints	Points
Letter				sible	Awarded
	1	a. Checked airway/breathing, at arm's distance, show the victim and shouted, or talked to victim.	ok 1	0	
		 b. If not responsive, positioned airway, "look, listen a feel", checked breathing rate. If responsive, move step #2. 		0	
		c. If above 30 resp/min, treated for shock and tagged	d"I" 1	0	
		d. If below 30 resp/min, moved to step #2.	1	0	
		 e. If victim not breathing after 2 attempts to open airv tagged "DEAD." 	vay, 1	0	
	2	a. Took immediate action to control severe bleeding.	1	0	
		b. Checked circulation using blanch test or radial pul	se. 1	0	
		c. Treated for shock if indicated and tagged "I."	1	0	
	3.	 Checked mental status by giving a single comman such as "squeeze my hand." If follows command, tagged as "D." 	nd 1	0	
		b. If unable to respond, treated for shock and tagged	"I." 1	0	
		TOTAL POINTS FOR THIS VIO	CTIM 7	Max.	
	1	a. Checked airway/breathing, at arm's distance, show the victim and shouted, or talked to victim.	ok 1	0	
		 b. If not responsive, positioned airway, "look, listen a feel", checked breathing rate. If responsive, move step #2. 		0	
		c. If above 30 resp/min, treated for shock and tagged	d"I" 1	0	
		d. If below 30 resp/min, moved to step #2.	1	0	
		e. If victim not breathing after 2 attempts to open airv tagged "DEAD."	vay, 1	0	
	2	a. Took immediate action to control severe bleeding.	1	0	
		b. Checked circulation using blanch test or radial pul	se. 1	0	
		c. Treated for shock if indicated and tagged "I."	1	0	
	3.	 Checked mental status by giving a single comman such as "squeeze my hand." If follows command, tagged as "D." 	nd 1	0	
		b. If unable to respond, treated for shock and tagged	"I." 1	0	
		TOTAL POINTS FOR THIS VIO		Max.	

Judge reminders:

- A point can only be awarded for either 1c or 1d. The other should be marked N/A.
- If the rescuer correctly treats for shock and tags "I" in step 1c, he/she will continue with steps 2 and 3, but will not receive repeat points for "Treated for shock and tagged "I" since that step has already been done.

Team #: _____ Section #: _____

Judge's Signature:_____

Rescuer $\Box 1 \Box 2$

* There will be two victims to assess, one per rescuer. Use a duplicate rating sheet for each rescuer.

Skill	III: Head-to-Toe Assessment (5 minutes)	Poss	ible	Awarded
1.	Donned safety equipment (helmet, goggles, gloves, mask and boots).	1	0	
2.	Identified a victim to assess.	1	0	
3.	Assessed location and verbalized level of safety. If not in safe or lightly damaged building, moved victim to safe zone.	1	0	
4.	Asked "How were you hurt?" if victim responsive and able to communicate.	1	0	
5.	If conscious, asked permission to conduct assessment.	1	0	
6.	If responsive, asked victim about injuries, pain, bleeding or other symptoms, and checked for medical ID emblems on bracelet or necklace.	1	0	
7.	Checked body parts from the top to the bottom for continuity of bones and soft tissue injuries (DCAP-BTLS) and pulse, movement, sensation in all extremities, in the following order: a. Evaluated head and verbalized observations.	1	0	
	b. Evaluated neck and verbalized observations.	1	0	
	c. Evaluated shoulders and verbalized observations.	1	0	
	d. Evaluated chest and verbalized observations.	1	0	
	e. Evaluated arms and verbalized observations.	1	0	
	f. Evaluated abdomen and verbalized observations.	1	0	
	g. Evaluated pelvis and verbalized observations.	1	0	
	h. Evaluated legs and verbalized observations.	1	0	
8.	Talked to victim throughout assessment to reduce anxiety.	1	0	
9.	Kept the spine in a straight line during assessment.	1	0	
10.	Verbalized the type of treatment that is needed.	3	0	
11.	Correctly documented injuries on tag.	3	0	
	L POINTS SKILL III /lastery for Skill III = 15.4	2	2	

Team #: _____ Section #: _____

Judge's Signature:_____

The purpose of Skill **IV-A** is to demonstrate the ability to perform lifts and carries. The skill performance is done in a classroom or meeting room setting, and the judge directs the competitors to perform the lifts. In lifts #1 and #4, team members demonstrate the lift on each other. In #2 and #3, the lift is demonstrated on a volunteer who is small in stature.

Note to judges: You will use the sequence below for each lift to instruct the competitors on the lifts to be demonstrated. <u>Competitor safety</u> must be the primary consideration during the demonstration of each lift.

	I IV-A:	Lifts and Carries – Demonstration (8 minutes)	Possi	ble	Awarded
instru		ts one team member where to sit to assume the role of victim, and other team member to move the victim to safety using the one-person arry.			
		t, competitors should <u>verbalize</u> and <u>simulate</u> the lift WITHOUT			
	•	ng the other person.			
1.		Person Pack-Strap Carry	1	0	
	a.	Verbalized to victim "I'm going to carry you to safety."	1	0	
	b.	Stood with his/her back to the victim.	1	0	
	C.	Placed the victim's arms over the rescuer's shoulders and grabbed the hands in front of the rescuer's chest.	1	0	
	d.	Hoisted the victim by bending forward slightly, until his/her feet just cleared the floor.		Ū	
	e.	Carried victim to safe area and gently lowered victim to chair/ground, keeping the back straight and using the legs.	1	0	
Judg	ie instruc	ts volunteer victim where to sit and instructs the rescuers where to			
move	e the vict	ts volunteer victim where to sit and instructs the rescuers where to tim to safety (a very short distance) using the two-person carry. Person Carry			
	e the vict Two-	im to safety (a very short distance) using the two-person carry. Person Carry	1	0	
move	e the vict	im to safety (a very short distance) using the two-person carry. Person Carry Verbalized to victim "We are going to carry you to safety." Rescuer 1 squatted at the victim's head and grasped the victim	1	0	
move	e the vict Two- a.	tim to safety (a very short distance) using the two-person carry. Person Carry Verbalized to victim "We are going to carry you to safety." Rescuer 1 squatted at the victim's head and grasped the victim from behind the midsection, then reached under the arms and grasped the victim's left wrist with his/her right hand, and vice	1	0	
move	e the vict Two- a.	tim to safety (a very short distance) using the two-person carry. Person Carry Verbalized to victim "We are going to carry you to safety." Rescuer 1 squatted at the victim's head and grasped the victim from behind the midsection, then reached under the arms and		Ū	
move	e the vict Two- a. b.	tim to safety (a very short distance) using the two-person carry. Person Carry Verbalized to victim "We are going to carry you to safety." Rescuer 1 squatted at the victim's head and grasped the victim from behind the midsection, then reached under the arms and grasped the victim's left wrist with his/her right hand, and vice versa. Rescuer 2 squatted between the victim's knees, facing either	1	0	
move	e the vict Two- a. b.	 tim to safety (a very short distance) using the two-person carry. Person Carry Verbalized to victim "We are going to carry you to safety." Rescuer 1 squatted at the victim's head and grasped the victim from behind the midsection, then reached under the arms and grasped the victim's left wrist with his/her right hand, and vice versa. Rescuer 2 squatted between the victim's knees, facing either toward or away from the victim, and grasped the outside of the victim's legs at the knees. Both rescuers rose to a standing position, keeping backs straight 	1	0	
move	e the vict Two- a. b. c.	tim to safety (a very short distance) using the two-person carry. Person Carry Verbalized to victim "We are going to carry you to safety." Rescuer 1 squatted at the victim's head and grasped the victim from behind the midsection, then reached under the arms and grasped the victim's left wrist with his/her right hand, and vice versa. Rescuer 2 squatted between the victim's knees, facing either toward or away from the victim, and grasped the outside of the victim's legs at the knees.	1	0 0 0	

	s Evalua	ated		ints sible	Points Awarded
<u> </u>		ts volunteer victim where to sit and instructs the rescuers to move the ty (a very short distance) using the chair carry.			
3.	Chair	Carry			
	a.	Verbalized to victim "We are going to carry you to safety."	1	0	
	b.	Rescuer 1 crossed the victim's arms in his or her lap, and faced the back of the chair and grasped the back uprights.	1	0	
	C.	Rescuer 2 grasped the two front legs of the chair. * <i>Either facing</i> the victim or facing away from the victim, whichever is more comfortable for the rescuer.	1	0	
	d.	Both rescuers tilted the chair back and lifted simultaneously.	1	0	
	e.	Carried victim to safe area and gently set the chair down.	1	0	
	f.	Rescuers communicated with each other and coordinated their movements throughout the lift.	2	0	
**For actua	r this lift ally drag	the rescuer to move the victim to safety using the blanket drag. c, competitors should <u>verbalize</u> and <u>simulate</u> the lift WITHOUT agging the blanket.			
**For actua	r this lift ally drag	, competitors should <u>verbalize</u> and <u>simulate</u> the lift WITHOUT	1	0	
**For actua	r this lift ally drag Blank a. b.	<i>t,</i> competitors should <u>verbalize</u> and <u>simulate</u> the lift WITHOUT gging the blanket. ket Drag Assessed location and verbalized to the judge that there is no	1	0	
**For actua	r this lift ally drag Blank a. b.	<i>t, competitors should <u>verbalize</u> and <u>simulate</u> the lift WITHOUT gging the blanket. ket Drag Assessed location and verbalized to the judge that there is no debris that would cause additional injury. Verbalized to victim "I'm going to wrap you in a blanket and move</i>	-	Ũ	
**For actua	r this lift ally drag Blank a. b. you t	<i>c, competitors should <u>verbalize</u> and <u>simulate</u> the lift WITHOUT gging the blanket. ket Drag Assessed location and verbalized to the judge that there is no debris that would cause additional injury. Verbalized to victim "I'm going to wrap you in a blanket and move to safety."</i>	1	0	
**For actua	r this lift ally drag Blank a. b. you t c.	 competitors should <u>verbalize</u> and <u>simulate</u> the lift WITHOUT gging the blanket. ket Drag Assessed location and verbalized to the judge that there is no debris that would cause additional injury. Verbalized to victim "I'm going to wrap you in a blanket and move to safety." Wrapped the victim in a blanket. Squatted at the victim's head and grasped the blanket behind 	1	0 0	
**For	r this lift ally drag Blank a. b. you t c. d. e.	 competitors should verbalize and simulate the lift WITHOUT gging the blanket. ket Drag Assessed location and verbalized to the judge that there is no debris that would cause additional injury. Verbalized to victim "I'm going to wrap you in a blanket and move to safety." Wrapped the victim in a blanket. Squatted at the victim's head and grasped the blanket behind the victim's head. 	1 1 1 1 1 2	0 0 0 0	
**For actua 4.	r this lift ally drag Blank a. b. you t c. d. e. Resc	 competitors should <u>verbalize</u> and <u>simulate</u> the lift WITHOUT gging the blanket. ket Drag Assessed location and verbalized to the judge that there is no debris that would cause additional injury. Verbalized to victim "I'm going to wrap you in a blanket and move to safety." Wrapped the victim in a blanket. Squatted at the victim's head and grasped the blanket behind the victim's head. Dragged the victim clear of the hazard. 	1 1 1 1	0 0 0 0	

If the performance of any lift or carry could be considered unsafe, please have the competitors demonstrate and verbalize the lift without actually lifting the victim.

Team #: _____ Section #: _____

Judge's Signature:_____

The purpose of Skill **IV-B** is to demonstrate the ability to perform lifts and carries. The skill performance is done in a simulated disaster setting. There will be 4 victims (volunteer persons or manikins) with tags that identify their condition and lift to be used to remove them to safety.

Note to judges and event personnel: <u>Competitor safety</u> must be the primary consideration during the demonstration of each lift. If the performance of any lift or carry could be considered unsafe, please have the competitors demonstrate and verbalize the lift without actually lifting the victim.

Skill IV-B: Lifts and Carries – Scenario (6 minutes)					Awarded
1.	Donr	ned safety equipment (helmet, goggles, gloves, mask and boots).	1	0	
2.	Surv	eyed the scene by doing a thorough size-up.	1	0	
3.		kly verbalized consideration of their safety, capability, and tions, and decided if they should approach the situation and how.	3	0	
**Foi WITH	HOUT a	<i>t, the competitor should <u>verbalize</u> and <u>simulate</u> the lift ctually lifting the other person.</i>			
4.	One- a. b. c.	Person Pack-Strap Carry Verbalized to victim "I'm going to carry you to safety." Stood with his/her back to the victim. Placed the victim's arms over the rescuer's shoulders and grabbed the hands in front of the rescuer's chest.	1 1 1	0 0 0	
	d. e.	Hoisted the victim by bending forward slightly, until his/her feet just cleared the floor. Carried victim to safe area and gently lowered victim to	1	0	
	cuer 2 r this lif	chair/ground, keeping the back straight and using the legs.	1	0	
		gging the blanket.			
5.	Blan	Blanket Drag			
	a.	Assessed location and verbalized to the judge that there is no debris that would cause additional injury.	1	0	
	b.	Verbalized to victim "I'm going to wrap you in a blanket and move you to safety."	1	0	
	c.	Wrapped the victim in a blanket.	1	0	
	d.	Squatted at the victim's head and grasped the blanket behind the victim's head.	1	0	
		Dragged the victim clear of the hazard.	1		

Items Evaluated					Points Awarded
Both	Rescue	ers			
6.	Two-Person Carry				
	a.	Verbalized to victim "We are going to carry you to safety."	1	0	
	b.	Rescuer 1 squatted at the victim's head and grasped the victim from behind the midsection, then reached under the arms and grasped the victim's left wrist with his/her right hand, and vice versa.	1	0	
	C.	Rescuer 2 squatted between the victim's knees, facing either toward or away from the victim, and grasped the outside of the victim's legs at the knees.	1	0	
	d.	Both rescuers rose to a standing position, keeping backs straight and lifting with legs.	1	0	
	e.	Carried victim to safe area and gently lowered victim to chair/ground, keeping the back straight and using the legs.	1	0 0	
	f.	Rescuers communicated with each other and coordinated their movements throughout the lift.	2	0	
Both 7.	Rescuers Chair Carry				
	a.	Verbalized to victim "We are going to carry you to safety."	1	0	
	b.	Rescuer 1 crossed the victim's arms in his or her lap, and faced the back of the chair and grasped the back uprights.	1	0	
	C.	Rescuer 2 grasped the two front legs of the chair. * <i>Either facing</i> the victim or facing away from the victim, whichever is more comfortable for the rescuer.	1	0	
	d.	Both rescuers tilted the chair back and lifted simultaneously.	1	0	
	e.	Carried victim to safe area and gently set the chair down.	1	0	
	f.	Rescuers communicated with each other and coordinated their movements throughout the lift.	2	0	
8.	Resc	cuer 1 effectively communicated with the victims.	2 0		
9.	Resc	cuer 2 effectively communicated with the victims.	2	0	
TOTAL POINTS – SKILL IV-B				33	
70% I	Master	y for Skill IV-B = 23.1			

Team #: ______ Section #: _____

Judge's Signature:_____

*Rescuers will work together while performing this skill. A single rating sheet will be used to evaluate both competitors.

Skill	V: Splinting a Closed Fracture (5 minutes)	Poss	ible	Awarded
1.	Donned safety equipment (helmet, goggles, gloves, mask and boots).	1	0	
2.	Surveyed the scene by doing a thorough size-up.	2	0	
3.	Identified a conscious victim with a closed injury to an extremity.	1	0	
4.	Verbalized a suspected fracture, dislocation, sprain or strain, and the decision to treat the injury as a fracture.	1	0	
5.	Assessed PMS in the affected limb before splinting. Correctly verbalized treatment priority – "M" or "I".	2	0	
6.	Looked around for and identified splinting materials. *Competitors may use materials they brought with them or found in the immediate vicinity of the scenario.	2	0	
7.	Supported the injured area above and below the site of the injury.	1	0	
8.	Removed restrictive clothing, shoes and jewelry if necessary.	1	0	
9.	Applied the splint to the injury in the position in which it was found without trying to realign the bones or joints.	3	0	
10.	Secured the split with available ties to effectively hold the split in place, and without compromising circulation.	1	0	
11.	Filled any voids to further stabilize and immobilize the injury.	1	0	
12.	Immobilized the joints above and below the injury. (As appropriate.)	1	0	
13.	Reassessed PMS and evaluated against initial PMS assessment. Verbalized findings to judge.	2	0	
14.	Communicated effectively with the victim and each other throughout skill.	2	0	
TOTAL POINTS SKILL V				
70% N	/lastery for Skill V = 14.7			